

SYLLABUS

DETAILS

This document contains the syllabus for the British Algorithmic Olympiad. This has been updated for the **November 2023** series.



SYLLABUS

The British Algorithmic Olympiad will contain questions based off some the following topics and techniques. This list is not exhaustive.

1 Mathematics

- **1.1 Cartesian Coordinate System:** Two and three-dimensional. Equations of lines (linear and non-linear).
- **1.2 Functions:** Function notation. Composite and piecewise functions.
- **1.3 Recurrence Relations:** Notation. Periodic sequences.
- **1.4** Arithmetic and Geometric Sequences: Sigma notation. Sums of sequences.
- 1.5 **Proof:** Contradiction, deduction, counterexample, exhaustion.
- **1.6 Combinatorics:** Counting. Factorials.
- **1.7** Set Notation: Special sets of numbers (e.g. \mathbb{Z}^+). Subsets.

2 Computer Science

- 2.1 Logic: Understanding of sequence, selection and iteration in programming.
- **2.2 Programming**: Familiarity with a language. Use of a range of data types. Functions, inter-function communication.
- 2.3 Data Structures: A wide range of data structures.
- 2.4 Advanced Programming Techniques & Searching Algorithms: Techniques which require more thought than simple programming, for example, recursion. Different searching and traversal algorithms. Ability to recognise problems which require such algorithms.
- **2.5 Time Complexity**: Understanding how input constraints can affect required solution efficiency. Time complexity analysis of a simple program.
- **2.6** Two and Three-dimensional Representations: Using data structures to represent, for example, grids or boxes.
- 2.7 Number Systems: Binary. Number systems with different bases to 10.